Widgets and Astropy: Accomplishing Productive Research with Undergraduates

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https://www.youtube.com/watch?v=hyxCdDH1Mg

Abstract—This paper describes a tool for astronomical research implemented as an IPython notebook with a widget interface. The notebook uses Astropy, a community-developed package of fundamental tools for astronomy, and Astropy affiliated packages, as the back end. The widget interface makes Astropy a much more useful tool to undergraduates or other non-experts doing research in astronomy, filling a niche for software that connects beginners to research-grade code.

Index Terms—astronomy

Introduction

Incoming students interested in majoring in Physics at Minnesota State University Moorhead are often interested in doing astronomical research. The department encourages students to become involved in research as early as possible to foster their interest in science and because research experiences are correlated with successful completion of a degree [Lopatto2004].

The students typically have no programming experience, but even the smallest project requires calibrating and taking measurements from a couple of hundred images. To the extent possible, analysis needs to be automated. Roughly half of the students use Windows, the rest Mac OSX.

The problem, described in more detail below, is that the GUI-based software most accessible to these students is expensive, often available only on Windows, not clearly documented and does not leave a record of the choices made in calibrating the images so that future researchers can use the images with confidence. The free options largely require programming.

The proposed solution is a widget-based IPython notebook [Pérez2007] for calibrating astronomical images, called reducer.† A widget-based interface was chosen because students at this level are more comfortable with a GUI than with programming. An IPython notebook was chosen because of its rich display format, the ability to save both code and text, and the persistence of output in the notebook, which provides a record of the work done.

The backend of reducer is built on the Astropy project [Astropy2013], a community-driven effort to develop high-quality, open source tools for Python in astronomy, and on Astropy affiliated projects.‡ Astropy was chosen because it has a large developer community of professional astronomers.

Section Background: Image analysis in optical stellar astronomy provides background on the science of image calibration. In the following section the problem is discussed more completely, including a review of some of the available options for astronomical image processing. The section “reducer package and notebook” discusses the use of reducer, while “reducer” widget structure presents its implementation. The widget classes in reducer are potentially useful in other applications.

Background: Image analysis in optical stellar astronomy

While a detailed description of astronomical data analysis is beyond the scope of this paper, some appreciation of the steps involved is useful for understanding its motivation.

An image from a CCD camera on a telescope is simply an array of pixel values. Several sources contribute to the brightness of an individual pixel in a raw image:

- Light from stars and other astronomical objects.
- Light from the nighttime sky; even a “dark” sky is not perfectly black.
- Noise that is related to the temperature of the camera and to the electronics that transfer the image from the detector chip in the camera to a computer.
- A DC offset to prevent negative pixel values.

The first stage of calibration is to remove the noise and offset from each image. The second stage is to correct for imperfections in the optical system that affect how much light gets to each pixel in the camera. An example of this sort of imperfection is dust on the camera itself.

A series of images is taken and then combined to perform each type of calibration. Bias images correct for the DC offset, dark images correct for thermal noise and flats correct for non-uniform illumination. One combines several frames of each type to reduce the electronic read noise present in the calibration images.

After calibration, the brightness of a pixel in the image is directly proportional to the amount of light that arrived at that pixel through the telescope. Note that light includes both starlight and light from the atmosphere.

1. Source code is at: https://github.com/mwcraig/reducer
Extraction of the brightness of individual stars is called photometry. There are several techniques for performing photometry, all of which estimate and eliminate the sky background.

The problem
Several software packages can calibrate astronomical images and perform photometry, so why write another one?

Ideally, such software would:

1) Be easily usable by an undergraduate with limited or no programming experience.
2) Work on Windows and Mac.
3) Have its operation well tested in published articles and/or be open source so that the details of its implementation can be examined.
4) Leave behind a record of the settings used by the software in calibrating the images and measuring star brightness.
5) Be maintained by a large, thriving community of developers.

Commercial software, like MaxIm DL, typically meets the first criteria. Past MSUM students were able to learn the software quickly. However, it leaves behind almost no record of how calibration was done: a fully calibrated image has one keyword added to its metadata: \texttt{CALSTAT='BDF'}. While this does indicate which corrections have been made, it omits important information like whether cosmic rays were removed from the calibration images and how the individual calibration images were combined.

The most extensively-tested and widely-used professional-grade package for calibration and photometry is IRAF [IRAF1993]. IRAF is both a scripting language and a set of pre-defined scripts for carrying out common operations. It is certainly widely used, with approximately 450 citations of the paper, and, because IRAF scripts store settings in text files, there is a record of what was done.

However, there are several challenges to using IRAF. It is easiest to install in Linux, though distributions exist for Mac and it is possible to use on Windows with Cygwin. The IRAF command language (CL) is difficult to learn; undergraduates who have worked with it in summer REU programs report spending 3-4 weeks learning IRAF. That makes it infeasible to use as part of a one-semester research project. It is also no longer maintained.

One option that comes close to meeting all of the criteria is AstroImageJ, a set of astronomy plug-ins for the Java-based ImageJ [ImageJ2012]. It has a nice graphical interface that students in both an introductory astronomy course for non-majors and an upper-level course for majors found easy to use, is open source, free, and available on all platforms. It has a rich set of features, including both image calibration and aperture photometry, and very flexible configuration. Its two weaknesses are that it leaves an incomplete record of the settings used in calibrating data and measuring brightness and it does not have an extensive support community.

The solution, broadly
Two relatively recent developments suggest the broad outlines of a solution that is sustainable in the long run:

- Initiation of the Astropy project in 2011, which unified what had previously been several independent effort to develop python software for astronomy. In addition to developing the core Astropy package, the Astropy organization gives affiliate status to packages that request it and meet its documentation, testing and coding standards.
- Addition of widgets to IPython notebooks in IPython, version 2. From the developer perspective, widgets are helpful because the Python API for widgets is rich enough to allow construction of complicated interfaces. There is no need to learn JavaScript to use the widgets effectively.

It is the combination of high-quality python packages for both the back-end and front-end that made development of reducer relatively straightforward.

A notebook-based solution offers a couple of other advantages over even the strongest of the GUI tools discussed in the previous section. The first is that exposure to programming broadly is useful to both the few students who become professional astronomers and the ones who do not. Though no programming is required to use reducer, there is code in several of the notebook cells. It represents something intermediate between a fully GUI application and script-only interface. Another is that exposure to Python programming is useful to both students who work immediately after graduation and those who go on to become scientists.

The reducer package and notebook
reducer is a pure Python package available on PyPI and as a conda package. The user-facing part of the package is a single script, also called reducer. When invoked, it creates an IPython notebook, called reduction.ipynb, in the directory in which it is invoked.

The notebook will not overwrite images. The intent is that the raw, uncalibrated images are stored in a directory separate than the one containing the notebook. The calibrated images are saved, by default, in the same directory as the notebook, leaving a human-readable record with the images describing the choices made in calibration.

The notebook also does not provide an easy way to re-run the calibration short of deleting any calibrated files in the directory with the notebook and starting fresh. In discussions with students while developing reducer it became clear that it would be difficult or impossible to ensure that the state of the notebook reflected the state of the calibrated files, since it is possible for some notebook cells to be re-executed without all cells being re-executed.

That design decision simplified the package, allowed the notebook to refuse to overwrite files in the directory in which it is stored, and led to a focus on making sure a human could read the record of what was done. The package itself makes it easy to re-run the calibration with different settings should a later researcher choose to do so.

4. The bias offset and dark current were subtracted and the result divided by a flat frame to correct for non-uniform illumination.
6. The last update was in 2012 according to the IRAF web site, http://iraf.noao.edu
8. See http://www.astropy.org/affiliated for a list of affiliated packages and criteria.
9. Use channel mwcraig to get the conda package.
Image calibration

All of the calibration steps in reducer are performed by `ccdproc`, an Astropy affiliated package for astronomical image reduction. Some of the `reducer` widgets contain some logic for automatically grouping and selecting images based on metadata in the image headers, described in more detail below.

This section begins with examples of the individual widgets that appear and the notebook, followed by an outline of the structure of the notebook as a whole.

Most of the widgets in `reduction.ipynb` are geared towards image calibration. There are two broad types, one for applying calibrations to a set of images, the other for combining calibration images.

Each widget has four states:

- **Unselected**: the widget is a simple button.
- **Activated, but with incorrect or incomplete settings**, shown in Fig. 1 for a CombinerWidget.
- **Activated and ready for action**, with settings that enable the action to be completed, shown in Fig. 2.
- **Locked**, after execution of calibration step in the widget, shown in Fig. 3. Note that the IPython notebook does not store the widget state in the notebook.

When a `reducer` notebook is re-opened the only record guaranteed to be preserved is the printed text below the widget.

A few features of the CombinerWidget illustrate the logic used in `reducer` to semi-automatically select the images on which it should act. An `apply_to` argument to the initializer controls which calibrated images the widget will act on; in this case its value is `{'imagetyp': 'flat'}`, which selects the calibration images used to correct non-uniform illumination. A `group_by` argument to the widget initializer controls how the images selected by `apply_to` are combined. In the example shown, all images with the same filter and exposure time will be combined by averaging, after each image has been scaled to the same median value.

Each image, including the images used in the calibration itself, is processed by a ReductionWidget, like that shown in Fig. 4. That examples is for a "light" image, an image that contains the objects of interest. Each of the calibration images has some of these steps applied also, though some of the calibration steps are not displayed for some of the calibration images.

As with the CombinerWidget, an `apply_to` argument to the widget constructor determines which images are processed by the widget.

The calibration part of the notebook is composed of four pairs of widgets, one pair for calibrating and combining bias images, and additional pairs for darks, flats, and science images. One of the strengths of widget-based notebooks is that they are user-editable applications. If there is a particular calibration step that is not needed, the cells that create those widgets can simply be deleted.

Image browser

Reducer also contains a basic image browser, which organizes the images based on a table of metadata, and displays, when an image is selected, the image and all of the metadata in that image in separate tabs in the widget. An example is shown in Fig. 5.

Fig. 1: Example widget for combining images before settings have been set in a self-consistent way. Compare to Fig. 2

Fig. 2: Same widget as Fig. 1 after consistent settings have been chosen. Note that the style of the top button changes and a “Go” button appears when settings are sensible; in this case the user needs to at least select a combination method. The additional options under “Combine images” are presented when the checkbox is selected.

Fig. 3: Same widget as Fig. 2, after executing the calibration step. Note that a record of the settings is printed into the notebook cell below the widget to ensure a record remains in the notebook after reopening it.

10. In IPython 2.x it is impossible to easily save the widget state, and the widget is not part of the DOM, so it is not stored when the notebook is saved. In 3.x the widget is preserved, but saving the state takes additional developer work.
**Fig. 4:** Widget that applies calibrations to a set of images. Display of some of the individual steps (e.g. subtracting bias) can be suppressed with optional arguments when the widget object is created. Red borders are drawn around each instance of the base widget class described in the section "reducer widget structure".

**Fig. 5:** The image display widget arranges images nested by image metadata values. In this case the two keywords used for grouping the images were imagetyp and exposure. When an file name is selected, either the image or its metadata can be displayed.

###Reducer widget Structure

At the base of the reducer widget structure is an extension of a container widget from IPython. This class, `ToggleContainerWidget`, adds a toggle to control display of the contents of the container, and a list of child widgets displayed in the container. Since a `ToggleContainerWidget` can have another `ToggleContainerWidget` as a child, this immediately provides an interface for presenting a user with a nested list of options. Fig. 5 has a thin red border drawn around each element that is a subclass of "ToggleContainerWidget".

In IPython 2 it is not possible to preserve the state of widgets between sessions, and in IPython 3 it remains difficult, so the `ToggleContainerWidget` class defines a `__str__` method to facilitate printing the contents of the widget. The purpose of this is not to provide a way to programmatically rebuild the widget; it is to provide a human reader of the notebook a history of what was done in the notebook.

The code below implements `is_sane` for `MyControl`.

```python
@property
def is_sane(self):
    return (self.container.children[0].value and not self.container.children[1].value)
```

The `is_sane` property of a `ToggleContainerWidget` can be overridden by subclasses to indicate that the settings in the widget are sensible. This provides some minimal validation of user input. The code below implements `is_sane` for `MyControl`.

```python
@staticmethod
def is_sane(self):
    return (self.container.children[0].value and not self.container.children[1].value)
```

The widget also has an `action` method. This method must be overridden by subclasses to do anything useful. It is used in some cases to set up an environment for acting on data files and to invoke the action of each child widget on each data file, in the order the children are listed in the widget. In other cases, the action simply invokes a function that acts on the data file.

The action method for this example is below.

```python
def action(self):
    for child in self.container.children:
        time.sleep(0.5)
```

One subclass of `ToggleContainerWidget`, a `ToggleGoWidget`, styles the toggle as a button instead of a checkbox, and adds a "Start" button that is displayed only when the settings of the widget and all of its children is "sane" as defined by the `is_sane` method. What the "Start" button is pushed it invokes the action method of the `ToggleGoWidget` and displays a progress bar while working. In Fig. 4, the outermost container is a `ToggleGoWidget`.

The code below creates a `ToggleGoWidget`, adds an instance of `MyControl` to it, and displays it, creating the widget in Fig. 6.

```python
from reducer.gui import ToggleGoWidget
go_widget = ToggleGoWidget(description='Sample widget',
toggle_type='button')
control = MyControl(description='Activate me')
go_widget.add_child(control)
go_widget.display()```
Fig. 6: The widget produced by the sample code in the section "reducer" widget structure. Note the string output of the checkbox "Don't check me", whose __str__ method has not been overridden.

Use with students

This package has been used with 8 undergraduate physics majors ranging from first-semester freshman to seniors; it was also used in an astronomical imaging course that included two non-physics majors. It typically took one 1-hour session to train the students to use the notebook. The other graphical tool used in the course took considerably longer for the students to set up and left no record the steps and settings the students followed in calibrating the data.

Conclusion

IPython widgets provide a convenient glue for connecting novice users with expert-developed software. The notebook interface preserves a bare-bones record of the actions taken by the user, sufficient for another user to reproduce the calibration steps taken.

Appendix: Bootstrapping a computing environment for students

While the goal of this work is to minimize the amount of programming new users need to do, there are a few things that cannot be avoided: installing Python and the SciPy [scipy2001] stack, and learning a little about how to use a terminal.

Students find the Anaconda Python distribution[12] easy to install and it is available for all platforms. From a developer point of view, it also provides a platform for distributing binary packages, particularly useful to the students on Windows.

Students also need minimal familiarity with the terminal to install the reducer package, generate a notebook for analyzing their data and launching the notebook. The Command Line Crash Course from Learn Code the Hard Way[13] is an excellent introduction, has tracks for each major platform, and is very modular.

REFERENCES


11. Classes in the current version of reducer use IPython 2-style class names ending in "Widget". Part of upgrading the package to IPython 3 widgets will be removing that ending.

12. https://store.continuum.io/cshop/anaconda/